

# FUN ZONE RENOVATION PROJECT VOLUNTEER/DONATION FORM

Name: \_\_\_\_\_ Address: \_\_\_\_\_  
 City, State, Zip: \_\_\_\_\_ Phone: \_\_\_\_\_  
 Email: \_\_\_\_\_

## **1. DONATION OPPORTUNITIES**

- I would like to make a one-time donation in the amount of \_\_\_\_\_
- I would like to purchase a piece of equipment (bench, slide, playground piece). I understand a Fun Zone representative will contact me soon with a list of available components. Prices range from \$600 - \$4,000.
- I would like to purchase \_\_\_\_ engraved fence pickets at a cost of \$50.00 each for a total of \_\_\_\_\_

*If purchasing a picket, please fill out your requested engraving (17 characters including spaces). If purchasing multiple pickets, include engravings in separate sheet.*

## **2. VOLUNTEER INFORMATION**

- "Skilled" (cutting a straight line with a circular saw, familiar with power tools, measuring, cutting)
- "Unskilled" (carrying, assembling, sanding, shoveling, carpenter's helper)
- Food Service
- Helper (sign-in table, etc.)
- Other \_\_\_\_\_

Which shift(s) can you work? We especially need help on weekdays - sign up for as many as you can!

	Wed June 4	Thurs June 5	Fri June 6	Sat June 7	Sun June 8
8am - 12pm					
12:30pm - 5pm					
5:30pm - 9pm					

## **3. DONATED/LOANED TOOLS & EQUIPMENT** *(If loaned tools are destroyed, they will be replaced with similar model)*

- Donated item(s) description(s) \_\_\_\_\_
- Loaned item(s) description(s) \_\_\_\_\_

## **4. DONATED FOOD**

- I will donate the following dish/dishes: \_\_\_\_\_

How many people will it feed? \_\_\_\_ Which day(s) can you bring food (circle all that apply): 6/4 6/5 6/6 6/7 6/8

All checks should be made out to: **MACF Fund #616 (Fun Zone)**

Please mail/drop this form to: Midland Area Community Foundation, 76 Ashman Circle, Midland, MI 48640

donate online at [www.midlandfdn.org](http://www.midlandfdn.org) 989.839.9661 Email: [info@midlandfoundation.org](mailto:info@midlandfoundation.org)

[Facebook.com/MidlandFunZone](https://www.facebook.com/MidlandFunZone)

